



TABLE TENNIS GROUND RULES

GUIDELINES

I. RULES AND REGULATIONS

The tournament shall be conducted in accordance with the rules and regulations of the International Table Tennis Federation (ITTF) as supplemented and/or modified by these WNCAA ground rules.

II. TOURNAMENT FORMAT

1. Teams will be grouped into two (2) based on last season's ranking.
2. Single – round robin to be played in the eliminations.
 - The top 2 in each group advance to the cross-over semi-finals; winners play for the championship, losers play for third
3. The order of play will be:
 - Singles – Doubles – Singles (SDS)
 - A team should win two (2) out of three (3) matches

III. TEAM COMPOSITION & FIELDING OF PLAYERS:

1. Each team must have a minimum of four (4) and a maximum of six (6) players
2. No repeat of players in every team tie
3. Wrong entry of players and blank entry are considered as automatic match forfeiture

IV. TEAM UNIFORM

1. All players are required to use their official playing uniforms throughout the tournament.
2. In Doubles, players must wear the same color/set of playing uniforms.
3. All uniforms must have the WNCAA logo patches

V. OFFICIAL BALL

- Butterfly 3 star

VI. DEFAULT TIME

- Players/Teams who are not present at their assigned match tables shall be defaulted after 15 minutes grace period from their scheduled matches.

The team events shall be played in the SDS (single, doubles and single) format. The order of play shall be A vs. X, B vs. Y, doubles and shall end when either team has won the majority of the possible individual matches (2 out of 3). Individual matches shall also be won when either player or pair has won three (3) out of five (5) individual games.

3.2 A team shall consist of a minimum of four (4) shall be selected only from the six (6) players eligible for the event. Only two (2) for singles and two (2) for doubles is allowed to play.

3.3 In the first stage, the women's team will be divided into two groups. Each group shall compete against each other in a single round-robin with the top two (2) teams of each group advancing to the 2nd stage. (Note: One (1) group only and single round-robin if the number of entry (team) is six (6) team only or lower than six (6) teams only.

3.4 In the 2nd stage, a cross-over shall be adopted (A of 1st group vs. B of 2nd group, A of 2nd group vs. B of 1st group).

3.5 In the final stage, winners of the cross-over shall play for the 1st and 2nd places while losers shall play for the 3rd and 4th places.

3.6 The Juniors' team will play in a single round-robin only. (Note: More than six (6) team's entry applied the same rules format in senior's division).

4.0 UNIFORM

It is a must for the whole duration of the competition; the official school team uniform shall be worn strictly in all its official matches.

5.0 ENTRY OF PLAYERS

Wrong entry of players and blank entry are considered as automatic match forfeiture. 6.0 OFFICIAL BALL Orange Butterfly 3 star band

7.0 DEFAULT TIME

Players/Teams that are not present at their assigned match tables shall be defaulted after 15 minutes grace period from their scheduled matches.